



The Iowa Rush U11 Girl's recently won the Iowa Soccer Association's



Indoor Championships held over

the February 2-3 weekend in Cedar Falls, Iowa at the University of Northern Iowa Dome. The team consisted of Lori Dauterive, Emma DeCosta, Jaecee Hall, Kennedee Jones, Kameron Nehring, Diana Schakel, Peyton Silvers, Jaden Tverberg, Kennade Wardyn, Kira Wilson, and Miranda Wood and was coached by the Technical Director Corbin Stone. They played a 7v7 format on field turf against teams from all over Iowa.

In the preliminary round, Rush defeated Muscatine Soccer Club, 4-0, and Cedar Valley Soccer Association 5-2 before losing a tough battle to FC United (Cedar Rapids), 2-0. However, the team still advanced as second place in their group, defeating Vision Soccer Academy (Waukee). In the final, Rush got to face FC United again. This time around, the girls were prepared and put together a much better game, winning 3-0. Throughout the weekend, the girls worked hard to get a hold of the ball, find feet, and circulate the ball, adjusting the tempo of the game when necessary. This was important to the group as they have worked very hard on these topics at training.

Great soccer, great job!



In addition the Iowa Rush U13 Girl's also won at the Iowa Soccer Association's Indoor Championships held over the February 2-3 weekend in Cedar Falls, Iowa at the University of Northern Iowa Dome. The team consisted of Eva Steckelberg, Kelsey Lyons, Rylee Tilton, Anna Forsyth, Chloe Kooker, Hailey Osburn, Julia Johnson, Laina Routson, Alexis Legg, Taylor Peterson, Megan Gray and was coached by Nuno Ferreira. They played a 7v7 format on field turf against teams from all over Iowa, Omaha and Sioux Falls.

In the preliminary round, Rush defeated Dakota Gold, Burlington and CRSA (Cedar Rapids) finishing top of the group. In the semi-final and final Rush beat two teams from Omaha Football Club, NE.

The team faced good level competition and different kinds of challenges in all the games. Throughout the weekend Rush U13's focused on improving it's build up play, attacking shape, reading and managing tempo of the game, with the goal of better dominating and/or controlling their matches. The players' hard work allowed them to improve on those areas of focus as the event progressed, with Rush a well deserved winner.

Great job by everyone!